



## PROGRAMME

# Technology Summer School

<b>Monday 4 July</b>	Challenging the creative curiosity. Exercising the ability to innovate. Cultivating the idea of development.
<b>Tuesday 5 July</b>	Building analog amplifiers and speakers.
<b>Wednesday 6 July</b>	Introducing biotechnology at the Biomedical Research Foundation of the Academy of Athens.
<b>Thursday 7 July</b>	Inventing and building User Interfaces (UI).
<b>Friday 8 July</b>	Learning new product development strategies.
<b>Monday 11 July</b>	Training in team challenges of reverse engineering.
<b>Tuesday 12 July</b>	Creating online content and changing website coding.
<b>Wednesday 13 July</b>	Designing games.
<b>Thursday 14 July</b>	Developing digital applications for smart phones.
<b>Friday 15 July</b>	Experimenting and composing with new experiences combining technology and performing arts.